Key		USER												
EMOTIONAL +	F	1	GAME	FOCUS	GUIDED	DIFFICULT	ENGAGING	FIND	GAME	DIFFICULT		STUCK		
EMOTIONAL -	M	2	AIMING	FAST	GUN	SCAN	LOOK	FIND	DIRECTED	INVOLVED	AIMING	BORING	DAUNTING	
GAME	M	3	INTUITIVE	FOCUS		NATURAL	IMMERSIVE		INTUITIVE	FOCUS		FRUSTRATING	DIFFICULT	
IMMERSION	M	4	EASY	FIND	NAVIGATING	PURPOSE	INTERESTING	COMPELLING	FOCUS	PURPOSE	EXPLORE	CONFUSING	UNINTERESING	
CHALLENGE +	M	5	GAME	GUIDED	PURPOSE	ALIEN	DIFFICULT	NAVIGATING	BORING	DIFFICULT		STUCK		
CHALENGE -	M	6	EASY	NAVIGATING		REALISTIC	INTERESTING	NAVIGATING	GUIDED	NOT INTERACTIVE		DIFFICULT	NOT INTERACTIVE	
AUTHORED AGENCY	F	7	GUIDED			IMMERSIVE	NATURAL		GUN	AGGRESIVE	SLOW	BORING	TRAPPED	FRUSTRATING
USER AGENCY	F	8	GUIDED			LOOK			ANNOYING	BORING	CONFUSING	NOT INTERACTIVE		
WEAPONISED	M	9	EASY	UNDERSTANDABLE		EASY	UNDERSTANDABLE		HARD			NOT INTERACTIVE		
	M	10	GAME	OBJECTIVES		INTUITIVE	EASY		GAME	GUN	AIMING	POWERLESS	AIMLESS	RANDOM
	M	11	GAME	USEFUL	AGENCY	SEARCHING	INVESTIGATE	NAVIGATING	UTILITARIAN	FRUSTRATING	DIFFICULT	EMERGENT	BORING	
	F	12	OBVIOUS	BORING		INTERESTING	ENGAGING		FRUSTATING	BORING		BORING	NOT INTERACTIVE	
	F	13	GAME	GUIDED		ENTICING	ENJOYABLE		DIRECTED	POINTED	GUN	IMMERSIVE	SLOW	DELIBERATE
	F	14	INTERACTIVE	FUN		IMMERSIVE	TRACE		INTERACTIVE	LOOK		NOT INTERACTIVE		
	M	15	GUIDED			IMMERSIVE	ENJOYABLE		FRUSTRATING	ANNOYING		NOT INTERACTIVE	ANNOYING	
	M	16	FUN	GUIDED		FUN	SEARCHING		NOT INTERACTIVE	BORING		NOT INTERACTIVE		
	F	17	GAME	REWARDING		DIFFICULT	SLOW		TRAPPED	NOT INTERACTIVE		IMMERSIVE	UNGUIDED	
	M	18	CONTROL	EXCITING	REWARDING	GAME	REWARDING	ENJOYABLE	GAME	CONTROL	ENJOYABLE	BORING	IMMERSIVE	