

DR JEREMIAH AMBROSE BA(Hons) MPhil MSc PhD PGCE FHEA

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CURRENT POSITIONS:

University for the Creative Arts , Farnham, UK Programme Director: Computing & Creative Technology	2023-
University for the Creative Arts , Farnham, UK International Research Partnerships Lead (Creative Technologies)	2024
ISEA International Executive Director of ISEA International Headquarters	2022-

EMPLOYMENT HISTORY:

University for the Creative Arts , Farnham, UK Senior Lecturer Subject Lead Year 2/3 Leader, BA in Film & Digital Art	2019-2023
Institute for Creativity and Innovation , Xiamen, China Link Tutor, BA in Digital Media Arts	2021-2023
University for the Creative Arts , Farnham, UK Acting Programme Director Fine Art & Photography	2020
University of Westminster , London, UK Visiting Lecturer, MA in Art & Visual Culture	2019-2020
University College London , London, UK VR Tutor, MA in Immersive Factual Storytelling	2017-2019
University of Brighton , Brighton, UK Lecturer, MA in Digital Media Art	2016-2019

EDUCATION:

Postgraduate Certificate in Creative Education (PGCE) University for the Creative Arts, Farnham, UK	2019-2020
Doctor of Philosophy (PhD) University of Brighton, Brighton, UK	2015-2019
Master of Science (MSc) in Interactive Digital Media Trinity College Dublin, Dublin, Ireland	2013-2014
Master of Philosophy (MPhil) in Film Theory & History Trinity College Dublin, Dublin, Ireland	2010-2011
Bachelor of Arts with Honours (BA Hons) Institute of Art, Design and Technology, Dublin, Ireland	2005-2009

SELECTED RESEARCH PROJECTS:

Digital Artist's Cookbook (UCA) <ul style="list-style-type: none">This is a decentralised collaborative web-based platform where digital art practitioners can create, share, and engage with a comprehensive encyclopaedia of ideas.	2023-
Hung out to Dry, Artist (Zhengzhou, China) <ul style="list-style-type: none">CEIDA Member Excellent Works Exhibition	2020
Out of sight, out of mind, Artist (Reset> Mar Menor, Spain)	2018-2020

- Residency / Exhibitions with Prof Paul Sermon and Dr Charlotte Gould to collaborate on an interactive media artwork in partnership with the University of Murcia.

Vanishing Point, Artist (Oculus Experiences) 2018

- Launched this interactive 360° application on the Oculus Go store.

Virtually No Exit, Software Development (University of Brighton) 2018

- Assisting with the research and development of the first 360° telematic video link between remote spaces as a networked public performance installation platform.

Creative Technologist, XR Circus (University of Brighton) 2018

- AHRC-funded research project into new generation immersive performance practice in collaboration with a wide-range of industry partners.

Systems of Seeing, Artist (Chelsea College of Art) 2018

- Practice-based PhD research exhibition as part of the TECHNE consortium.

Mimesis, Artist (University of Brighton) 2017

- Pier-side showcase of interactive artworks hosted by the British Science Festival, University of Sussex and the University of Brighton.

PUBLICATIONS

- Ambrose, J., 2020. Towards A New Pedagogical Mindset: Digital Technologies and Learning Theories. [online] JUICE. Available at: <<https://juice-journal.com/2020/03/03/towards-a-new-pedagogical-mindset-digital-technologies-and-learning-theories/>> [Accessed 2 April 2020].
- Ambrose, J., 2019. Narratives of Ocular Experience in Interactive 360° Environments. <https://ethos.bl.uk/OrderDetails.do?uin=uk.bl.ethos.782550>.
- Ambrose, J., 2018. "Systems of Seeing: Virtual Gaze Interaction." *Virtual Creativity* 8.2. pp.145–57. https://doi.org/10.1386/vcr.8.2.145_1.

PHD SUPERVISION

Research Programme: PhD (Humanoid Companion Robots: An Experimental Art Practice Exploring Dimensions of Loneliness Issues of Young Adults)

Postgraduate Student: Zhongjing Jiang

Location: University for the Creative Arts

Research Programme: PhD (Storying Outside the Box: A Practice-based Investigation into Spatial Forms of Narrative in Immersive Media)

Postgraduate Student: Jingyue Chang

Location: University for the Creative Arts

Research Programme: PhD (Visual Communication and Smart Healthcare: Potential Benefits of Interactive Smart Healthcare for Elderly Stroke Survivors)

Postgraduate Student: Xiaojie Gao

Location: University for the Creative Arts

Research Programme: PhD (Book as social space: the contemporary photobook at the intersection of independent publishing and social art practice)

Postgraduate Student: Emma Lambert

Location: University for the Creative Arts

SELECTED PRESENTATIONS, WORKSHOPS, INTERVIEWS AND INVITED LECTURES

Creative AI Research Conference – Art, Technology, and Landscape in Crisis (2023).

Meeting of Creative Minds – Mundane Spectacles, Xiamen University (2021).

University of Sussex – Guest Lecture Series (2020).

ISEA 2019 – *Out of sight, out of mind (Narratology)*, Asia Culture Center, Gwangju, South Korea (2019)
Experimental 360° Film Workshop – University for the Creative Arts (2019).
Mar Menor Lab – Art & Science in an Emergency Landscape (2018).
XR Circus – Wired Sussex Immersive Lab (2018).
Introduction to Interactive VR/360° Filmmaking – UCL, London (18/19).
John Berger Now Conference – *Systems of Seeing*, CCCU (2017).
Robot Futures: Vision and Touch in Robotics – London Science Museum (2017).

HONORS/AWARDS/CERTIFICATES

Leading Departments Programme – Advance HE	2023
First Aid at Work – British Red Cross	2020
Fellow of the Higher Education Authority	2020
Associate Fellow of the Higher Education Authority	2020
Associate Member of the TECHNE Consortium	2015-2019
PhD Studentship	2015-2019